

Start Up Nation Amnon Zohar – Entrepreneur Graduate of the School of Hard Knocks



- Corporate Maverick
- Marketing Effectiveness Consultant
- Serial Entrepreneur
- Student at Tel-Aviv University
- Football Fanatic
- Best Saba In The World (voted by my 7 grandchildren)



Share with you what I learned about Start – Ups (Which is obviously not enough)



O Immersiv

Deploy Interactive 3D Content on Any Web Site!

3D virtual stores and showrooms
3D product configurators and visualizers

3D Web sales automation systems

Interactive 3D room planners



Learn more about Immersiv for:

e-Commerce

2002- Business





2006 – Flameout



2010 - Product

2011 – Idea

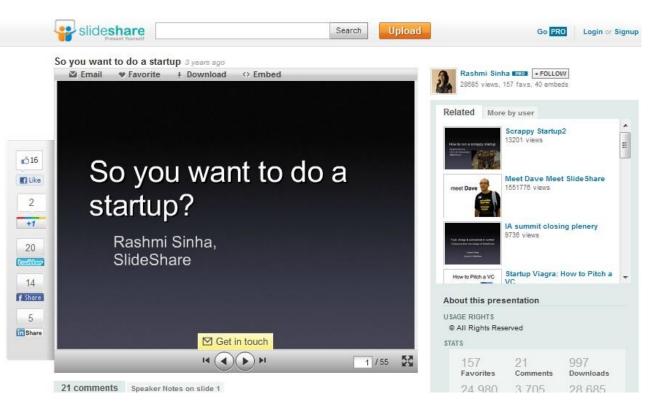
Why Are We Doing This?

- Entrepreneurship Masochism
- ✤ Hi-Tech Entrepreneurship S & M
- ✤ We do it Because we can't help it!
- We need to change the status quo
 New Mousetrap

Make a better one

- It's been bugging us for a long time
- We were told that it can't be done
- It's Personal It is our PASSION

Learn All the time from Everybody



Most people who write are not the people who did! Why? Too Big – Too Modest – Too Depressed

Chapter 1 From a Dream to an Idea

- Socialize your DREAM
 Trust Circle (friends & family)
 Search Habitual Nay Sayers
- Read all about it
- ✤ LISTEN to everybody don't sell!
- Open your eyes Can you still see it?
- Hire Yourself

passion-commitment-sacrifice

- Fall in love with the problem
 Pain threshold : MUST, NICE, FUN
- Has it been done? Solutions Can you substantially improve or leap frog?

Dreams & Ideas cannot be protected!!!

This is how it happened!

- Sales Effectiveness Performax Group
- Strategic Solutions (Value) Selling
- Very Large Enterprise
- Sales Metrics:
 - Win/Bid; Average Order Value; New Accounts; Takeaways
- Buyer Seller Engagement
- Status Quo : Too many intermediaries Trained professionals
- Forrester Internet Study: Personalization, collaboration, customization...
- Web 3D Visualization for non-technical users drag & drop friendly and intuitive

The Visual Contract!!!

Chapter 2 From Idea to Reality (Prototype) What Do I Need?

Money

need to sleep at night- You are on your own Friends & family, partners Ideas don't sell Do not down size to your money - Phase

Team

Technology, product, marketing, Business Don't hire – find friends, mentors, study Hire to your own standards Mission – Men - Me

Proof-Of-Concept

marketing tool-feasibility, scrutiny, differentiation, validation, profiling, look & feel

Chapter 3 From Proto to Product

- Beg, borrow and steal
- No sustainable competitive advantage
- Proprietary technology is a myth
- You always have competitors
- Speed and scale matter the most
- Good enough is good enough
- Case Study Revenue Proof
- Understanding Value, Friction Points
- PLAN

Any plan is better than no plan The plan is your plan – SMART Your plan changes everyday – it's still a plan 6 Page plan M-G-O-S-P-A It's all in the execution!!!

Chapter 4 From Product to Market

Competition

first mover advantage/disadvantage You always have competition-watch, study Do not panic when new players arrive

Differentiation

Define yourself in your market- The quadrant Market your domain expertise, Sustainability

Value Proposition

The Value Pyramid Understanding Value

Customer Profile

Pick your own – IPP Strategic Customers

It's all in the Marketing!!!

Chapter 5 From Market to Business

- "Focus on your controllables"
 Factors : Controllables, uncontrollables, Influenceables
- Manage the Process not the Results
- S@#t Happens Case Study
- Speed and Agility –You are the MR
- A decision better than no decision
- Know when to fold them
- Chasing the market can be suicidal
- You cannot please everyone Investors, Employees, Customers, Competitors, Partners

Focus, Focus, Focus

S@#t Happens

- Strategic customers 2003-2005
- 10X value proposition profitable
- Secondary market Vertical Distribution
- From Enterprise to Consumer \$8.5 million
- ✤ 2008 IPO \$15 million
- Scaling to Capital
- September 17, 2008
- Enterprise Recession
- Facebook Ascendance
- Cost cutting like crazy
- Partnership Model
- Integration Partner model
- Exit to Partner

It's a roller coaster – you're up you're down you're up again!

	DREAM 1. Visualize yours 2. Build or Sell 3. Be Honest (with yourself) 4. You're all in	IDEA 1. Beware of Pilots Good enough is good enough 2. Don't sell Naysayers – Listen 3. Don't search for Yasayers
Learneo	 PRODUCT 1. The Customer is not always right 2. Do not fall in love with your product 3. First mover only good for a while (10x) 	 MARKET 1. It's easier to sell the big guys 2. Diversification increases risk 3. Change behavior solutions are hard 4. Nothing is a secret 5. Customers know more than you think
Lessons	 BUSINESS 1. Taking dumb money is dumb 2. Partnership Models are risky 3. Good agreements trump good faith 4. Enterprise decisions are always political 	 GENERAL 1. It's all in the Marketing 2. Start-up culture must be sustained at all phases 3. Government incentive – Bonus 4. Working with Family and Friends 5. It's a people business

THANK YOU

Amnon Zohar – 050-243 6394